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React native required input

A fundamental component to enter the text in the app via a keyboard. Props provide configurability for different features, such as automatic correction, automatic capitalization, placeholder text and different types of keyboard, as a numeric keyboard. The most simple use case is to withstand a textinput and subscribe to OnChangeText events to read the user's input. There are also other events, as immediately and onFocus that can be subscribed. A simple example: import react, {component} to "react"; Import {Appargation, TextInput} from "reacting-native"; Export predefined class IndaleTextInput extends the {Manufacturer (props) component {Super (props); This.State = {Text: "Placeholder useless"}; } Render () {Return (this.setState ({text})} Value = {this . state.text} />); } // Skip this line if you use Create App App App App App .registerComponent ('awesomeproject', () => unneccessoretinput); Two methods exposed through the native element are .Focus () and .blur () that will concentrate or blur the text in a programmatic way. Note that some scene objects are only available with multiline = {true / false}. Furthermore, border styles that apply to a single side of the element (for example, borderbottomcolor, borderleftwidth, etc.) will not be applied if multiline = false. To obtain the same effect, you can wrap the textinput in a view: import React, {Component} from "reacting"; import {Appargation, Vista, TextInput} from "React-Native"; IndaleTextInput extends component {render () {RETURN (};)} Export unnecessary predefined classTextinputFullline extends the component {manufacturer (props) {Super (props); This.State = {Text: "Useless placeholder Multiline"}; } // If you set something in the text box that is a color, the background will change in this // color. Render () {Return (This.SetState ({text})} Value = {this.state.text} />); } // Skip these lines if you use create appag app app app react.registercomponent ('awesomeproject', () => uselesstextinputmultiline); TextInput has predefined a border at the bottom of its vision. This border has its padding set by the background image provided by the system and cannot be changed. Solutions To prevent it from being explicitly set explicitly, the case in which the system will take care to view the edge in the correct position, or do not display the edge by setting the subpelorandroid on transparent. Note that on Android performing text selection in the input it can change the WindowSoftInputMode app activity parametement for Ad Adjustresize. This could cause problems with the components that have position: "Absolute" while the keyboard is active. To avoid this behavior Specify WindowSoftInputMode in AndroidManifest.xml (or check this parameter programmatically with the native code. Props Props AllowFonnetCaleing Methods Specifies whether the characters should resize to comply with the accessibility settings of the text size. The default value is true. The motorhome who can tell TextInput to automatically capitalize some characters. This property is not supported by some types of keyboard as the phone name-phone. Characters: All personages. Words: first letter of each word. Phrases: first letter of each sentence (default). No one: do not automatically capitalize on. Enum Typerquered ('none', 'phrases', 'words', 'characters') no autocorrection if false, automatically disables. The default value is true. Autofocus If True, focuses input on componentidmount. The default value is false. Blursonsubmit if it is true, the text field will turn off when it is presented. The default value is for single-line fields and false for multiline fields. Note that for multi-line fields, BLURONSUBMIT set to TRUE means that by pressing the performance back on the field and will activate the onsubmitting event instead of entering a new line in the field. Caretold If it's true, Caret is hidden. The default value is false. Clearbuttonmode When the Clear button should appear on the right side of the view of the text. This property is supported only for the TextInput component to an individual line. The default is never. TyperQuereDlatForm Enum ('Never', 'while-editing', 'unless you change " . " Always ") NOIOS CLEARTEXTONFOCUS If it's true, automatically delete the text field at the start. TyperQuereDlatForm Boolnoios ContextMenuHidden If True, the context menu is hidden. The default value is false. DataDeteCtoRTypes Determines the types of data converted into clickable URL in the hall of the text. Valid only if multiline = true} {false and modifiable = {} . by default no types of data are collected. It can provide a type or an array of many types. the possible values for DataDeteCtoRTypes are: 'phonenumber' 'link' " address " Calendariovent " None " 'ALL' TyperQuolatoPlatForm Enum ('phonenumber', 'Link', 'Address', 'Calendariovent', 'None', 'ALL') . Array of Enum ('phonenumber', 'Link', 'Address', 'Calendariovent', 'None', 'ALL') NOIOS DefaultValue provides an initial value that will change when the user starts typing. Earnings per s emplici use cases where you do not want to deal with listening to events and update the value of the value of maintaining state controlled in sync. DisableFullScreenui When false, if there is a small amount of available space around a text input (for example, horizontal orientation on a phone), the operating system may choose to let the user edit the text within a mode full-screen text input. When it is true, this function is disabled and always will modify users input text directly into the text. Defaults to false. Typer LechedPlatform Boolnoandroid modified if false, the text is not editable. The default value is true. AbilitaReturnKeyautomaticamente if it's true, the keyboard disables the return key is not present when a text and lets you automatically when there is text. The default value is false. TyperQuereDlatForm BOOLNOIOS Inlineimageleft If defined, the resource image provided will be made on the left. The image resource must be within / Android / APP / SRC / Main / Res / Disegable and referenced as TyperQuereDlatForm StringNoAndroid InlineImagePadding padding between the image online, if available, the 'input of the text itself. TyperQuere LechedPlatform NumberNoAndroid KeyboardApeaStapearance determines the color of the keyboard. TyperQuereDlatForm Enum ('Default', 'Light', 'Dark') Noios KEYBOARDTYPE Determines which keyboard to open, e.g.numeric. The following values work on platforms: numero default decimal-pad-pad numeric-ip-address-telephone pad IOS IOS Only the following values only work on IOS: ASCII-Capable Numbers-and-Punctuation URL Name-Phone-Pad Twitter Web- Search Android only the following values only work on Android only on Android: enum typerquiler ('default', 'email', 'numeric', 'phone-pad', 'ASCII-CAPABLE', 'NUMBERS-AND-PointsOn ', 'URL', ' number-pad ', ' Name-Phone-pad ', ' Decimal-pad ', ' Twitter ', ' Web Search ', ' visible-password ') No MaxLength limits the maximum number of characters that they can be inserted. Use this instead of implementing the logic in JS to avoid flicker. MULTILINE IF TRUE, the input text may be more lines. The default value is false. Numeroflines sets the number of lines for a textinput. Use it with multilineOn True to be able to fill the lines. Typerqueredlatform NumberNoDroid Callback Onblur that is called when the text entry is blurred. Callback on Onchange that is called when the text of the text input changes. Oncangetext Callback recalled when text input text changes. The text changed is passed as a topic to the callback manager. OnContizeChange Callback that is called when the contents of the content of the text are changed. This nativeEvent be called with {{contentSize {width, height}}}. only called for multi-line text input. onEndEditing callback that is called when ends the text input. onFocus callback that is called when text entry is in focus. onkeypress callback that is called when a key is pressed. This will be called with {nativeEvent: {key: keyValue}} where keyValue is 'Enter' or 'Backspace' for their keys and typed in character otherwise including " for the space. Fires before on Change callback. Note: Android-only software-keyboard inputs are handled, not the hardware keyboard input. Retrieved on onLayout mount and changes in the layout with {x, y, width, height}. Recalled onscroll the content roll with nativeEvent {{contentOffset: {x, y}}}. It may also contain other objects, but on Android ScrollEvent.contentSize is not intended for performance reasons. OnSelectionChange callback that is called when selecting text input is changed. This will be called with nativeEvent {{selection: {start, end}}}. onSubmitEditing callback that is called when the text input support you press the button. Not valid if multiline = (true) is specified. The placeholder string that will be made before entering the text is inserted. placeholderTextColor The color of the placeholder text string. returnKeyLabel Set the return key label. Use it in place of returnKeyType. TyperRequiredPlatform stringNoAndroid returnKeyType determines how the return button should appear. On Android, you can also use returnKeyLabel. Multiplatform the following values work on multiple platforms: Android, only the following values work on Android only: IOS only the following values work on IOS only: default Emergency google join yahoo TyperRequired enum path ('done', 'go', 'next ', ' search ', ' send ', ' none ', ' previous', ' default', ' emergency', ' google', ' registered', ' route', ' yahoo') n scrollEnabled If false, scrolling the text mode will be disabled. The default value is true. It only works with multiline = {true}. TyperRequiredPlatform boolNoIOS secureTextEntry If true, the obscure text input text entered so that the sensitive text such as passwords remain secure. The default value is false. It does not work with rows = {true}. select the start and end of the selection of the text input. Starting Set, and end at the same value to position the cursor. TyperRequired object: {beginning: the number, order: number} No selectionColor The highlight color and the cursor of the text entry. SelectionState An example of DocumentSelectionState, this is a state that is responsible for maintaining a document selection information. Some functions that can be performed in this instance is: You can refer DocumentSelectionState in vendor / document / selection / DocumentSelectionState.js TyperRequiredPlatform DocumentSelectionStateNoIOS selectTextOnFocus If it's true, all the text will be automatically selected to focus. false, disable spell checking spell checking If style (ie red underlines). The default value is inherited from the automatic correction. TyperRequiredPlatform boolNoIOS textContentType Give the keyboard and the system information on the semantic meaning provided for the content that users enter. For IOS 11+ textContentType you can set the user name or password to enable automatic filling of the keychain device password. To disable the auto-fill, set textContentType anyone. The possible values for textContentType are: no URL addressCity addressCityAndState addressState countryName creditCardNumber emailAddress familyName fullStreetAddress givenName nome della localitA middleName namePrefix nameSuffix soprannome organizationName postalCode streetAddressLine1 streetAddressLine2 sublocality telephoneNumber username password TyperRequiredPlatform enum ('none', 'URL', 'addressCity', 'addressCityAndState', 'addressState', 'countryName', 'creditCardNumber', 'emailAddress', 'familyName', 'fullStreetAddress', 'givenName', 'jobTitle', 'location', 'middleName', 'nome', 'namePrefix', 'nameSuffix', 'soprannome', 'soprannome', 'postalcode', 'streeddressline1', 'streeddressline2', 'subloctaly', 'telephonenumber', 'nonesername', 'password') noios style nois note that not all text styles are supported, an incomplete list of what is not " Supported Includes: Borderleftwidth BorderBottomWidth BorderDewidth Borderbottomwidth BorderTopleFradius BorderToprightTradius BorderbottomrightTradius BorderBottomleFradius See the problem No. 7070 for more details. Styles TextBreakKetgy set Text interruption system Strategy on the API level Android 23+, the possible values are simple, HighQuality, balanced the default value is simple. Typerqueredlatform Enum ('Simple', 'High quality', 'balanced') NoadRide underlineandroid The color of TextInput emphasizes. Typerqueredlatform ColornoAndroid evaluates the value to be displayed for the text input. TextInput is a controlled component, which means that the native value will be forced to combine this value proposes if provided. For most uses, it works great, but in some cases this could cause flickering: a common cause is the prevention of changes while maintaining the value. In addition to simply set the same value, set editable = {false} or set / upgrade the maximum length to avoid unwanted changes without flickering. Chiari () clear () methods; Removes all text from TextInput. isfocused () isfocused (): returns true if the entry is currently focused; False otherwise. otherwise. react native elements input required. react native paper text input required

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